1. Latihan 1

/\*

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\*/

import java.util.Scanner;

/\*\*

\*

\* @author My Computer

\*/

public class If {

public static void main(String[] args) {

//scanner

Scanner inp = new Scanner(System.in);

// input nama

System.out.println("Masukkan nama anda :");

String nama = inp.next();

//input nim

System.out.println("masukkan nim anda :");

String nim = inp.next();

//input nilai

System.out.println("Masukkan nilai anda :");

int nilai = inp.nextInt();

if (nilai>55){

System.out.println("Selamat anda lulus");}

else {

System.out.println("Anda tidak lulus");}

}

}

1. Latihan 2

/\*

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\*/

import java.util.Scanner;

/\*\*

\*

\* @author My Computer

\*/

public class LatihanDua {

public static void main(String[] args) {

//Scanner

Scanner inp = new Scanner (System.in);

// input nilai

System.out.println("Masukkan nilai anda :");

int nilai = inp.nextInt();

if (nilai <=55){

System.out.println("E");}

else if (nilai <= 65){

System.out.println("D");}

else if (nilai <= 75){

System.out.println("C");}

else if (nilai <=85){

System.out.println("B");}

else if (nilai <=100){

System.out.println("A");}

else if (nilai >100){

System.out.println("EROR");}

else if (nilai <0){

System.out.println("EROR");}

}

}

1. Latihan 3

/\*

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\*/

import java.util.Scanner;

/\*\*

\*

\* @author My Computer

\*/

public class LatihanTiga {

public static void main(String[] args) {

//scaner

Scanner inp = new Scanner (System.in);

System.out.println("Masukkan nama = ");

String Nama = inp.next();

System.out.println("Masukkan NIM = ");

String nim = inp.next();

System.out.println("Masukkan Jenis Kelamin = ");

String Jenis\_Kelamin = inp.next();

System.out.println("Masukkan tinggi badan");

int tinggi\_badan = inp.nextInt();

if(Jenis\_Kelamin == "Laki-Laki"){

}else if (tinggi\_badan > 170){

System.out.println("Selamat Anda Lulus");

}else{

System.out.println("Anda Gagal");

if(Jenis\_Kelamin == "Perempuan"){

}else if (tinggi\_badan > 160){

System.out.println("Selamat Anda Lulus");

}else{

System.out.println("Anda gagal");

}

}

}

}

1. Latihan 4

/\*

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\*/

import java.util.Scanner;

/\*\*

\*

\* @author ainul

\*/

public class LatihanEmpat {

public static void main(String args[]){

char nilai;

Scanner input = new Scanner(System.in);

System.out.print("Input Nilai Anda (A - E): ");

nilai = input.next().charAt(0);

if (nilai == 'A' ) {

System.out.println("4");

}

else if (nilai == 'B' ) {

System.out.println("3");

}

else if (nilai == 'C' ) {

System.out.println("2");

}

else if (nilai == 'D' ) {

System.out.println("1");

}

else if (nilai == 'E' ) {

System.out.println("0");

}

else {

System.out.println("Maaf, format nilai tidak sesuai");

}

}

}